

Lola and Yukao Meet

http://lolaandyukaomeet.com/

Lola and Yukao Meet (LYM) is a couple of European artists, who explore the association of free hand drawing through interactive digital graphics with augmented electric cello and urban and organic soundscapes. Ambitious, beautiful and inspirational, LYM performance opens the way to a new approach for live digital graphics where the graphic artist can combine imaginative graphical expression with instrumental music performance. Lola Ajima's soundscapes build on urban or industrial sounds and transform them into calm and intimate sound layers. Her cello/bass strokes sculpt melodies about birth, loss, fear, tenderness, and sadness. The emotive graphics of Yukao Nagemi reflect a world of fantasies, dreams, and inner visions. Enhanced by particles and generative effects, they reach a level of abstraction that opens to the onlooker's own imaginary.

Lola and Yukao Meet's intricate association of soundscapes, music, graphics, and digital effects carries the audience through initiative journeys with references to human myths and dystopian artifacts of our contemporary lives.

Presentation of projects: LYM_portfolio-2017.pdf

Lola Ajima is the artist name of a singer/bass/cello player and composer. In her former band activity she amused herself with indie rock and dreampop/industrial. She has also composed soundscapes for contemporary dance performances and soundtracks for short movies. Currently she is following the electroacoustic composition education at Conservatoire Pantin, Paris.

http://lolaajima.com/

Yukao Nagemi is a visual artist who combines figurative hand drawing with abstract generative digital effects. He questions our relationships to science and technology and their dramatic syndromes. As media, he uses ink and tablet drawing, live graphic performance, programs for generative graphical effects, and video.

http://yukaonagemi.com/

interaction PureData / audio SuperCollider / graphics Porphyrograph

CONTACTS

generative nights — live audio & visual performance 36'

ABSTRACT

generative nights is an audio-visual performance about the exploration of a dark urban world in which humanity struggles with infinitely replicating micro-machines. Their growth and bursts are hypnotic and scaring. The visuals and sounds are rhythmically coupled by equipping the visual display with sensors. They capture the "light" on the surface and convert it into sounds according to their positions on the display. Just think of the graphics as a huge sequencer of one million interconnected cells with light sensors that capture the activity in some selected places of the image.

INTENTION

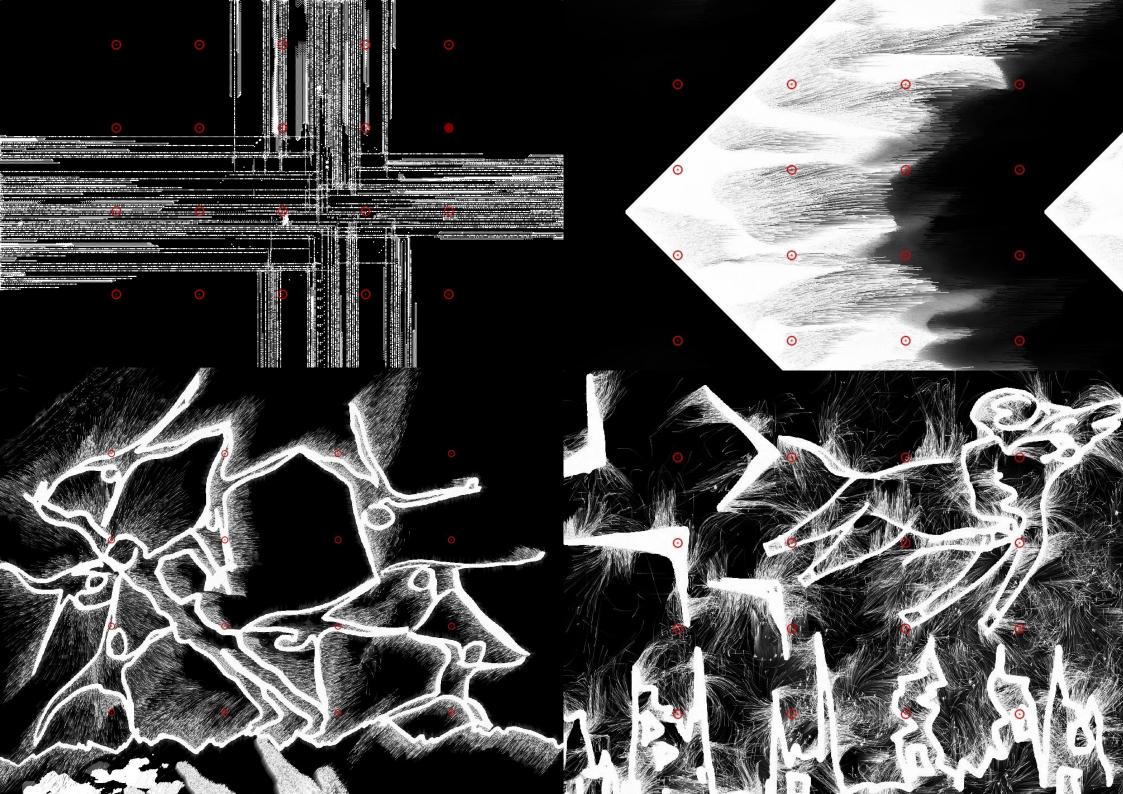
generative nights is an exploration of a dark urban world in which humanity struggles with infinitely replicating micro-machines. Their growth and bursts are hypnotic and scaring. It is your choice whether to enter the mob... or not!

Based on cellular automata, the first part of *generative nights* is a unique experience of mechanical audio and graphical patterns. The steady rhythms and the pixellized visuals combine into pictures that evoke industrial halls, cities at night, or a biologist's lab bench. Humanity progressively takes control over the machine in the second part. The haunting vocals turn gigantic primitive totems into goddesses who take care of the city at night. Moved by the shamanic rhythms of the loops, luminous vestals and flying guardians, half yamasaki/half angels, haunt the buildings while the sleeping city traverses its dreams of fame and wrath. Alas! mankind freed from its mechanical slavery is caught back by its demons of power and vanity in the last part of the piece. Huge machines with long traces traverse the screen and seem planned to cause death. The drawing machine brings the performer's limbs into play but fails as Deus ex Machina. The hand of fate traps the melancholic solitary wanderer, while scaring shadows are cast over burning ruins. A flying horse carries the loner's soul towards better skies and the landscape disappears progressively under tumorous shapes. The chant for a better life is hopelessly covered by an uproar of uncontrolled mechanics.

Video teaser and live video (2'35 & 2'24): http://www.lolaandyukaomeet.com/index.php/generative-nights-2015

Graphics: Video-projected digital graphics, Real-time effects, PC, Wacom tablet, USB controller, drawing machine. Audio: Digitally augmented music & voice. Microphone, Pedals for sound effects, Loop-station, PC, USB controller.

Next page: 4 visuals of *generative nights*





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http://lolaandyukaomeet.com/

PROJECTS

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effe — <a href="http://lolaandyukaomeet.com/index.php/effe-2017">http://lolaandyukaomeet.com/index.php/effe-2017</a>
terrains vagues wandering — <a href="http://lolaandyukaomeet.com/index.php/terrains-vagues-2016">http://lolaandyukaomeet.com/index.php/terrains-vagues-2016</a>
La maison sensible (collaboration with Scenocosme) — <a href="http://lolaandyukaomeet.com/index.php/generative-nights-2015">http://lolaandyukaomeet.com/index.php/generative-nights-2015</a>
alKemi — <a href="http://lolaandyukaomeet.com/index.php/alkemi-2014">http://lolaandyukaomeet.com/index.php/alkemi-2014</a>
d-cONT — <a href="http://lolaandyukaomeet.com/index.php/d-cont-2013">http://lolaandyukaomeet.com/index.php/d-cont-2013</a>
CityWalk Paris #1 — <a href="http://lolaandyukaomeet.com/index.php/lola-and-yukao-meet-citywalk-live-performance">http://lolaandyukaomeet.com/index.php/lola-and-yukao-meet-citywalk-live-performance</a>
NINE (9) — <a href="http://www.lolaandyukaomeet.com/index.php/nine-9-2011">http://www.lolaandyukaomeet.com/index.php/nine-9-2011</a>
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CONTACT

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CREDITS

Ville de Les Ulis, Studios musicaux, Radazik

SCAN

Château Éphémère

CV LOLA AJIMA, MUSICIAN AND COMPOSER

Born 1979 in Denmark Electric Bass/Cello, Voice, Electronics, Electroacoustic, OpenSource software

LOLA AND YUKAO MEET: CONCERTS & INSTALLATIONS

http://www.lolaandyukaomeet.com

2017 Festival Composite (with Scenocosme), Compiègne (FR) Festival Safra'Numériques (w. Scenocosme), Amiens (FR)

2016 Festival Photophore, Tremblay-en-France (FR)

FILE Media Art, Sao Paulo (BR)

Musée des grands causses (with Scenocosme), Millau (FR)

Fair_Play, Café Pas si loin, Pantin (FR) Digital Exartcise, Le 100, Paris (FR) Festival Vision'R, Le Cube, Issy (FR)

Digitalni Rendez-Vous (with Scenocosme), Zagreb (HR)

B-Seite Festival, Mannheim (DE)

Mirage Festival (with Scenocosme), Lyon (FR)

2015 Ausklang Festival, Hörbar, Hamburg (DE)

Kasseler DokFestl, Kassel (DE)

Festival Photophore, Tremblay en France (FR)

e-fest, Tunis (TU)

Horizons Numériques, Abbey of l'Escaladieu (FR)

Vision'R, Berlin (DE)

On Da'Phone, Les Ulis (FR)

Fete de la musique, Boris Vian, Les Ulis (FR)

Videoformes Festival, Clermont-Ferrand (FR)

2014 Radazik (with Nosfell), Les Ulis (FR)

Festival Vision'R, Paris (FR)

Fete de la Musique, Les Ulis (FR)

One Night Only Gallery, Oslo (NO)

Spikersuppa, Oslo (NO)

2013 Natkirke Semi-electronic Night, Copenhagen (DK)

renew festival, Copenhagen (DK)

Horizons Numériques, Abbey of l'Escaladieu (FR)

Sydhavn Night Gallery @ Copenhagen Art Week (DK) Natkirke Electronic Night @ Strøm Festival, Copenhagen (DK) Empreintes Numériques, Toulouse (FR) Hörbar, Hamburg (DE) Loophole, Berlin (DE)

ELECTROACOUSTIC COMPOSITIONS

http://www.lolaajima.com

2015 Festival Futura, Crest (FR) (Title: Hausfrau) Fimu Festival, Belfort (FR) (Title: Hausfrau)

DANCE AND MOVIES

'Foot Beat Machine' short movie by artist Charlotte Petersen, displayed at Bornholm Museum (DK) 2014. www.kunstmaskinen.dk

'Rush' dance movie by coreographer Lise Lønsman RØRSTRØMSK, displayed at Bora Bora, Aarhus (Kulturnatten) (DK) 2011. Dansens Hus, Copenhagen (Kulturnatten) (DK) 2011. Dansehallerne (foyer), Copenhagen (DK) 2012 / presented by ScreenMoves. Norsk Festival for Dans og Film, Haugesund (NO) 2012. Godsbanen Åbent Hus, Aarhus (DK) 2013. Move to be Moved, Stockholm (S) 2013. Cinedans, Amsterdam (NL) 2013. Godsbanen, Aarhus (DK) 2014. www.vimeo.com/45097793

'Note to Self' dance performance by dance coreographer Lise Lønsman RØRSTRØMSK displayed at The nordic ambassy, Berlin (DE) 2010. AroS, Aarhus (DK) 2010. http://www.rorstromsk.com

EDUCATION AND COURSES

2016- Electroacoustic Composition with Marco Marini and Jonathan Prager, Pantin Conservatoire, Paris (FR)

2014-15 Electroacoustic Composition with Christine Groult and Marco Marini, Pantin Conservatoire, Paris (FR)

2014 Co-arranging monthly SuperCollider Meet-Ups with Vincent Rioux, Paris (FR)

2012 SuperCollider course by Marinos Koutsomichalis, Paris (FR)

2011 SuperCollider course by Nick Collins, Oslo (NO)

2001-02 MGK, Higher Preparation Music school (bass), Ishøj (DK)

1998-2002 KKA, Music school and private lessons (bass), Copenhagen (DK

Résumé Yukoo Nogemi — visual artist

Yukao Nagemi

Contact: yukao@lolaandyukaomeet.com / +33 (0)6 45 980 089









http://yukaonagemi.com/

Education

1991: PhD in Computer Science, University Paris 7, Paris

1997: Habilitation in Computer Science, University of Nantes

2003: Post-diploma in 3D animation, Ecole Nationale Supérieure des Arts Décoratifs (ENSAD), Paris

Collective exhibitions

2017: Digital Exartcice II, 100ECS, Paris (June 2-10)

2011: FAX, New Galerie, Paris (January)

Visual performances

2017: Fragility/Crime/Satisfaction with J. Huber, J. F. Kurth, K. Niggemann, & Y. Robova, CAMP Festival, Waschhaus Postdam, (DE) (Aug 12)

2017: Sie haben es rausgerissen with Aymen Gharbi, Maelle Ludwig & Thomas Maos, CAMP Festival, Waschhaus Postdam, (DE) (Aug 12)

2017: Composites with Soundinitiative ensemble, Espace des Arts sans frontières, Paris (May 25)

Audio-visual performances as Lola and Yukao Meet (with Lola Ajima) – from 2014

2016: Festival Photophore, Tremblay-en-France (FR) (Oct 10-15)

2016: FILE Media Art, Sao Paulo (BR) (Aug) (Jul 11-Aug 28)

2016: Digital Exartcise, Le 100, Paris (FR) (June 10-12)

2016: Festival Vision'R, Le Cube, Issy (FR) (June 09)

- 2016: Fairplay, Café Pas si loin, Pantin (FR) (March 12)
- 2016: B-Seite Festival, Mannheim (DE) (March 12-20)
- 2015: Ausklang Festival, Hörbar, Hamburg (DE) (Dec 29)
- 2015: Kasseler DokFest, Kassel (DE) (Nov 13)
- 2015: Photophore Festival, Tremblay en France (FR) (Sept 7)
- 2015: Horizons Numériques, Abbey Escaladieu (FR) (Sept 5-6)
- 2015: Vision'R, Scope sessions, Café Panke, Berlin (DE) (June 27)
- 2015: Videoformes festival, Clermont-Ferrand (FR) (March 18-Apr 4)
- 2014: Opening for Nosfell, Radazik, Les Ulis (FR) (Dec 6)
- 2014: Vision'R, Cité des sciences, Paris (FR) (Sept 27-28)

Installations as Lola and Yukao Meet (with Lola Ajima)

- 2017: Festival Composite (with Scenocosme), Espace Jean Legendre, Compiègne (FR) (March 7-April 2)
- 2017: Festival Safra'Numériques (with Scenocosme), Le Safran, Amiens (FR) (Feb 7-11)
- 2016: Musée des grands causses (with Scenocosme), Millau (FR) (June 17-Sept 12)
- 2016: e-fest (with Scenocosme), Palais Abdellia, La Marsa (TU) (Oct 3-10)
- 2016: Digitalni Rendez-Vous (with Scenocosme), Zagreb (HR) (May 4-8)
- 2016: Mirage Festival (with Scenocosme), Lavoir Public, Lyon (FR) (March 2-6)

Bio Yukao Nagemi — visual artist

Yukao Nagemi

Contact: yukao@lolaandyukaomeet.com / +33 (0)6 45 980 089

Yukao Nagemi is a performative visual artist using digital media. He received a PhD in Computer Science in 1991 from University Paris 7 and a Post-diploma in 3D animation from ENSAD Paris. He has mostly shown his work through audio-visual performances in collaborations with live musicians. Together with Lola Ajima (voice, cello, electroacoustic composition, live digital sound), they form the audiovisual duo Lola and Yukao Meet, and have presented their work in many Europeans festivals.

Yukao's drawings are generally figurative and symbolic, inspired by myths, tales, and fictions. For his digitally augmented performative drawings he uses digital tablet, camera-recorded ink on paper or object manipulation. Through live-controlled digital effects and large-scale projections, his works reach the dimension of mural art while keeping the strength of performative expression.

Artist statement

Yukao Nagemi's artistic research gives a central role to gesture, instant and presence in digitally augmented performative drawing. Through the collaboration with singer, musician and composer Lola Ajima, in the duo Lola and Yukao Meet, he has developed a singular practice in which performative drawing is closely linked to the temporal dynamics of music. Digital processes are at stake, not as an end, but as a means of amplification and expressive augmentation of the graphic gesture. Digital effects and algorithms expand the stroke, inhabit and structure the background. They are the memory, the trace, the concealment. The magnificent.

Yukao Nagemi explores themes about human condition by seeking elevation, sublime, and transcendence. The visual scenes are most often inhabited by human beings with symbolic functions, adams and eves escaped from a lost paradise, either angels or shamans as intermediary of the divine, caring for an androgynous community. The rise and fall, as well as the conception, the veneration or the punishment, are recurring themes in these figures. The harmony and the serenity of the forms evokes more often peaceful beliefs than infernal tortures.

Yukao Nagemi is also interested in the contemporary urban and media world, its dystopian perfumes, its ephemeral and fragile encounters, its atomized mechanics. Though free from a political mission, these frescos however offer an alternative look at our daily life, the data it is saturated with, and the behavioral icons it conveys.

Technically, Yukao Nagemi's graphic research covers a wide range of practices from china ink sketches to digital compositions. Even in digital works, the hand stroke and its gesture, remain the source of the graphic production. The generative processes are purposely controlled by hand stroke, sound, interaction, and algorithmic competition. The rivalry between manual traces and generative processes illustrates a contemporary artistic struggle to defend the force of human engagement in a mechanized and robotic universe, sometimes saturated to obfuscation.

Portfolio (excerpts) — Yukoo Nogemi visual artist — http://yukaonagemi.com/

Videos





Par l'Œil de la Cyclope Enceinte

by Yukao Nagemi and Lola Ajima

Video 8'09 & Digital prints (dimensions variable), (c) all rights reserved, 2016

Link: V

Hausfrau

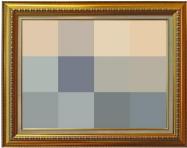
by Yukao Nagemi and Lola Ajima

Video 7'12 & Digital prints (dimensions variable), (c) all rights reserved, 2016

Link: V

Digital Artworks





terrains vagues mirror

by Yukao Nagemi

Video 32' & Digital prints (dimensions variable), (c) all rights reserved, 2016

Link: **V**

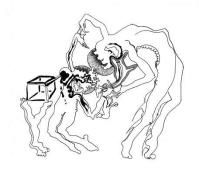
Master Pixels

by Yukao Nagemi

9 Digital prints (dimensions variable), (c) all rights reserved, 2013

Link:

Drawings









Les Grylles (10 drawings)

by Yukao Nagemi

Le Sacrifice des Louves, 25cm x 20cm, Pen and Chinese ink on paper, (c) all rights reserved, 2016



Streams (7 drawings)

by Yukao Nagemi

Desert Passion, 30cm x 20cm, Pen and Chinese ink on paper, all rights reserved, 2016



Songs of Songs (4 drawings)

by Yukao Nagemi

Song of songs #2, 30cm x 20cm, Pen and Chinese ink on paper, all rights reserved, 2016



Afterlife (7 drawings)

by Yukao Nagemi

Afterlife, 30cm x 20cm, Pen and Chinese ink on paper, (c) all rights reserved, 2016



Live Audiovisual Performances







Photo credit LightProd

terrains vagues wandering

by Lola Ajima and Yukao Nagemi (Lola and Yukao Meet)

Live audio-visual performance (32'), 2016





Generative nights

by Lola Ajima and Yukao Nagemi (Lola and Yukao Meet)

Live audio-visual performance (36'), 2015





alKemi

by Lola Ajima and Yukao Nagemi (Lola and Yukao Meet)

Live audio-visual performance (35'), 2014







Installation



Photo credit Scenocosme

La maison sensible

by Lola Ajima and Yukao Nagemi (Lola and Yukao Meet) and Gregory Lasserre & Anaïs met den Ancxt (Scenocosme)

Interactive situated installation, 2015







effe or generative nights — live audio & visual performance TECHNICAL RIDER

Band composition

Lola and Yukao Meet is made of 2 performers:

- Yukao Nagemi: live graphist: tablet, PC, USB controller, and own built drawing machine
- Lola Ajima: live musician: singer, loop station, USB controller and effects on PC.

Equipment (brought and expected)

Visual tech: Yukao Nagemi (graphics)

The band will supply

- 1 PC + 1 tablet (30x40cm) + 1 USB controller (30x25cm)
- 1 drawing machine made out of webcam + metal structure (base: 30x40cm, height 40cm)

The venue will supply

- 1, 2 or 3 video projectors (resolution 1024x768) + 1 HDMI cable
- 1 high table (height approx 90cm & size min 160x70cm) for 2 computers + drawing tablet + drawing machine + loop station + 2 USB controllers

Audio tech: Lola Ajima (voice, music, and digital audio)

The band will supply

- 1 PC + sound card + 1 USB controller (30x25cm) + 1 loop station (25x50cm) + other small pedals + 1 mixer
- 1 condensator microphone + pre-amp

The venue will supply

- 1 complete PA
- 2 monitors for audio feedback
- 1 microphone stand with a small mic clip
- 2 DI's on stage for left-right mono-jack outputs
- power sockets for minimum 10 power supplies (with earth pins)
- 1 high table for computer

Sound and visual check

Duration of our sound and visual check, including installation: min. 1 hour. If possible, we would like a backstage room.

Stage plot

If possible, we would like to be standing inside part of the video-projector beam.

